

Accessibility conformance report

Last updated 27 October 2026

Product	Veurone Studio's learning experiences and videos, as learners use them: learn.veurone.com, SCORM packages, embeds on websites, and watch.veurone.com.
Version	Veurone Studio 0.4.9
Report date	27 October 2026
Standard	WCAG 2.2, levels A and AA. Level AAA wasn't evaluated.
Evaluated by	Veurone, ourselves. No outside auditor.
Format	Based on the VPAT® 2.5 template (WCAG edition) of the Information Technology Industry Council.
Contact	info@veurone.com

1. How we tested

A sample learning experience with a video, text, a tip, a picture, a question, tabs, steps, cards, ordering, matching, a gap to fill, the final quiz and the sign-up form, in Veurone's own colours. We used Deque's axe-core 4.10 against WCAG 2.2 A and AA, the keyboard alone, a 320-pixel screen and WCAG's text spacing, in Chrome on macOS, and read the player's code for the parts the sample didn't show.

We haven't tested with a screen reader yet. The Veurone Studio editor isn't covered. What authors put in their lessons, like alt text and captions, is up to them.

2. Terms

- **Supports:** It works as the criterion asks, with no known problems.

- **Partially supports:** Some of it works, and the remarks say what doesn't.
- **Does not support:** Most of it doesn't work.
- **Not applicable:** The criterion doesn't apply.
- **Not evaluated:** We haven't tested it yet.

3. Level A

Criterion	Conformance	Remarks
1.1.1 Non-text Content	Supports	Pictures carry the alt text the author writes. Icons are hidden from screen readers. Animations are named by their title.
1.2.1 Audio-only and Video-only (Prerecorded)	Supports	Audio has a transcript to show. A video with no narration needs a text description from the author.
1.2.2 Captions (Prerecorded)	Supports	Videos carry captions made from the narration, with a button to turn them on. Authors should check them.
1.2.3 Audio Description or Media Alternative (Prerecorded)	Partially supports	There's no audio description track. The narration says most of what's on screen; anything it doesn't say needs text from the author.
1.3.1 Info and Relationships	Partially supports	Headings, lists, question groups, tabs and form labels are marked up. A finished lesson shows a tick in the lesson list, but a screen reader doesn't hear that it's done.
1.3.2 Meaningful Sequence	Supports	
1.3.3 Sensory Characteristics	Supports	The player's own instructions don't rely on shape, colour or position.
1.4.1 Use of Color	Supports	Right and wrong answers are said in words, not only in colour.

Criterion	Conformance	Remarks
1.4.2 Audio Control	Supports	No sound plays until the learner presses play.
2.1.1 Keyboard	Supports	Every control in the sample works with a keyboard. Ordering has move buttons, and matching works by picking a card, then its place.
2.1.2 No Keyboard Trap	Supports	
2.1.4 Character Key Shortcuts	Supports	No single-key shortcuts.
2.2.1 Timing Adjustable	Supports	No time limits, the final quiz included.
2.2.2 Pause, Stop, Hide	Partially supports	Videos start when the learner presses play. An animation set to loop starts by itself (not when the device asks for reduced motion) and has a pause button, except on devices that show it as a plain video.
2.3.1 Three Flashes or Below Threshold	Supports	The player doesn't flash. What authors put in their videos isn't covered.
2.4.1 Bypass Blocks	Supports	The lesson list and the lesson are separate landmarks, and opening a lesson moves focus to its title.
2.4.2 Page Titled	Supports	The page is titled with the course's name.
2.4.3 Focus Order	Partially supports	After a learner picks an answer, focus goes back to the page. Tab returns to the answer in Chrome, but a screen reader can lose its place.
2.4.4 Link Purpose (In Context)	Supports	
2.5.1 Pointer Gestures	Supports	Nothing needs a path or two fingers.

Criterion	Conformance	Remarks
2.5.2 Pointer Cancellation	Supports	
2.5.3 Label in Name	Supports	
2.5.4 Motion Actuation	Not applicable	Nothing works by moving the device.
3.1.1 Language of Page	Supports	The page's language follows the course's.
3.2.1 On Focus	Supports	
3.2.2 On Input	Supports	
3.2.6 Consistent Help	Not applicable	The player has no help link of its own.
3.3.1 Error Identification	Supports	The sign-up form says in words what's missing.
3.3.2 Labels or Instructions	Supports	
3.3.7 Redundant Entry	Supports	Learners give their name and email once.
4.1.2 Name, Role, Value	Partially supports	Buttons, tabs, answer choices, toggles and sliders have names, roles and states. A finished lesson shows a tick in the lesson list, but a screen reader doesn't hear that it's done.

4. Level AA

Criterion	Conformance	Remarks
1.2.4 Captions (Live)	Not applicable	No live video.
1.2.5 Audio Description (Prerecorded)	Partially supports	There's no audio description track. The narration says most of what's on screen; anything it doesn't say needs text from the author.

Criterion	Conformance	Remarks
1.3.4 Orientation	Supports	
1.3.5 Identify Input Purpose	Supports	The name and email fields say what they're for, so browsers can fill them in.
1.4.3 Contrast (Minimum)	Partially supports	"Up next" on the course cover is 3.1:1, under 4.5:1. All other text passed. We tested Veurone's own colours, not a team's brand colours.
1.4.4 Resize Text	Supports	
1.4.5 Images of Text	Supports	The player's own words are text.
1.4.10 Reflow	Supports	At 320 pixels wide, nothing needs scrolling sideways.
1.4.11 Non-text Contrast	Partially supports	The keyboard focus outline (about 2:1) and the edges of text boxes (1.2:1) are lighter than 3:1.
1.4.12 Text Spacing	Supports	With WCAG's spacing, nothing is cut off.
1.4.13 Content on Hover or Focus	Supports	Only the browser's own tooltips.
2.4.5 Multiple Ways	Supports	The lesson list, the course cover and Continue.
2.4.6 Headings and Labels	Supports	
2.4.7 Focus Visible	Supports	A 3-pixel outline. Its contrast is under 1.4.11.
2.4.11 Focus Not Obscured (Minimum)	Not evaluated	
2.5.7 Dragging Movements	Supports	Ordering has move buttons, and matching and sorting work by tapping.

Criterion	Conformance	Remarks
2.5.8 Target Size (Minimum)	Supports	
3.1.2 Language of Parts	Supports	The player's own words are in the course's language.
3.2.3 Consistent Navigation	Supports	
3.2.4 Consistent Identification	Supports	
3.3.3 Error Suggestion	Supports	For example, "Type your email address."
3.3.4 Error Prevention (Legal, Financial, Data)	Supports	Every answer in the final quiz stays on the page to check and change before Submit.
3.3.8 Accessible Authentication (Minimum)	Supports	Learners give a name and email. No password or puzzle.
4.1.3 Status Messages	Supports	Feedback, hints and counts are announced without moving focus.

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